Make sure to read the Safety Precautions before using the product. Keep the User's Guide(CD) in an accessible place for future reference.

See the label attached on the product and give the information to your dealer when you ask for service.

Temporary noise is normal when powering ON or OFF this device.
Connecting the stand

- Only on some models.

1. Take the parts for the stand out of the box and assemble them as shown in the picture.

First, check if the following parts are all present.

- Screws (6)
- Stand (1)
- Cable management (1)

2. Place a soft cloth on the table and put the product with the screen facing downward. Connect the stand as shown in the following picture.

3. Use the screws to secure the stand on the rear side of the product as shown in the diagram.
Connecting the Speakers

- Only on some models.

Mount the product onto the speaker by using a screw as shown in the following connect the speaker cable.

After installing your speakers, use holders and cable ties to organize the speaker cables.

Cable holder

Remove the paper.

*This feature is not available in all model.

Cable tie

When the speaker is installed.

*Connect the input terminal with a proper color match.

*This feature is not available in all model.
To install Portrait

- Only on some models.

"When installing Portrait, rotate it clockwise based on its front."
Using the Remote Control

Name of the Remote Control Buttons

- **AV Button**
- **Sleep Button**
  - When watching AV, RGB PC, HDMI/DVI, Component
  - The product will be automatically turned off after a certain period of time.
  - Press this button repetitively to select an appropriate time duration
- **PSM Button**
  - Toggles through preset video settings.
- **Menu Button**
- **UP and Down buttons**
  - Bring up and down direction adjustment.
- **Mute button**
- **ARC button**
  - Aspect Ratio Correction, Toggles through aspect ratio options.
- **Auto Button**
  - Automatic adjustment function
  - (Operational for the analog signal only)
- **Power On/Off Button**
- **Input Select Button**
  - (See next page)
- **Exit Button**
- **Volume Button**
  - Volume up and down
- **Check Button**
- There is not a function which is supported
- There is not a function which is supported
- There is not a function which is supported
- There is not a function which is supported
Using the Remote Control

- **AV Button**
  Toggles through video
  * AV -> Component
  * RGB PC -> HDMI/DVI

- **Input Select Button**
  If you press the button once, the following Input Signal Window will appear. Select the signal type you want using the ▲▼ button.

1. Slide off the battery cover.
2. Insert the batteries with correct polarity (+/-).
3. Close the battery cover.
   - Dispose of used batteries in the recycle bin to prevent environmental pollution.
Name and Function of the Parts

* The product image in the user's guide could be different from the actual image.

Rear View

1. Power Connector: Connect the power cord
2. RS-232C Serial Ports
3. RGB PC, HDMI/DVI Ports
   - HDMI Supports High Definition input and HDCP (High-bandwidth Digital Content Protection). Some devices require HDCP in order to display HD signals.
4. PC Sound Jack: Connect the audio cable to the *LINE OUT jack of the PC sound card.
5. Wired Remote Control Port
6. AV Ports
7. LAN Port
8. Speaker Ports

*LINE OUT
A terminal used to connect to the speaker including a built-in amplifier (Amp). Make sure that the connecting terminal of the PC sound card is checked before connecting. If the Audio Out of PC sound card has only Speaker Out, reduce the PC volume.

If the Audio Out of the PC sound card supports both Speaker Out and Line Out, convert to Line Out using the card jumper of the program (Refer to the Sound Card Manual).
Connecting to External Devices

When Connecting to your PC

1. First of all, see if the computer, product and the peripherals are turned off. Then, connect the signal input cable.

   A. When connecting with the D-Sub signal input cable.
   B. When connecting with the HDMI to DVI signal input cable (not included).
   * When HDMI PC is used, a compatibility problem might occur.

2. Connect the Audio cable.

3. Connect the power cord.

   * User must use shielded signal interface cables (D-sub 15 pin cable, DVI cable) with ferrite cores to maintain standard compliance for the product.
Connecting to External Devices

4 ① Turn on power by pressing the power button on the product.

2 Turn on the PC.

5 Select an input signal.
Press the INPUT button on the remote control to select the input signal.

INPUT  → ▼▲ → SET

Or, press the SOURCE button on the back of the product.

SOURCE  → ▼▲ → AUTO/SET

A When connecting with a D-Sub signal input cable.
• Select RGB PC : 15-pin D-Sub analog signal.

B When connecting with a HDMI to DVI signal input cable.
• Select HDMI/DVI : HDMI to DVI Digital signal.

Note
• How to connect to two computers.
Connect the signal cables (HDMI to DVI and D-Sub) to each computer.
Press the INPUT button on the remote control to select the computer to use.
• Directly connect to a grounded power outlet on the wall or a power bar with a ground wire.
Connecting to External Devices

When using the LAN

1. Connect the LAN cable as shown in the below figure.

   - A. Connect PC to Monitor directly.
   - B. Using a router (Switch)
   - C. Using the Internet.

2. Connect the LAN cable and install the eZ-Net Manager program on the CD-ROM. For more information about the program, please refer to eZ-Net Guide in the enclosed CD-ROM.

Note

- Using LAN establishes communication between your PC and the monitor and enables to use the OSD menus on the PC as well as on the monitor.
Connecting to External Devices

Daisy Chain Monitors

Use this function when displaying ANALOG RGB inputs of a PC to the other product.

- To use different products connected to each other Connect one end of the signal input cable (15-pin D-Sub Signal Cable) to the RGB OUT connector of product 1 and connect the other end to the RGB IN connector of other products.

Note

- When multi-connecting in/out cascade format, no loss cables are recommended. We recommend that you should use cable distributor.
Connecting to External Devices

**VESPA FDMI wall Mounting**

This product supports a VESA FDMI compliant mounting interface. These mounts are purchased separately and not available from LG. Refer to the instructions included with wall mount for more info.

---

**Kensington Security Slot**

The Set is equipped with a kensington Security System connector on the back panel. The cable and lock are available separate and are not sold by LG. For more info, visit http://www.kensington.com, the internet home page of the Kensington company.
Connecting to External Devices

**Video Input**

1. Connect the video cable as shown in the below figure and then connect the power cord (See page 7).
   - **A** When connecting with a BNC cable.
     - Connect the input terminal with a proper color match.
   - **B** When connecting with a S-Video cable.
     - Connect to the S-Video input terminal to watch high image quality movies.

2. Select an input signal.
   Press the INPUT button on the remote control to select the input signal.
   - INPUT ➔ ▼▲ ➔ SET
   Or, press the SOURCE button on the back of the product.
   - SOURCE ➔ ▼▲ ➔ AUTO/SET
   - **A** When connecting with an BNC cable.
     - Select AV.
   - **B** When connecting with an S-Video cable.
     - Select AV.

**Note**
- When the BNC cable is connected simultaneously with S-Video cable, S-Video input has a priority.
Connecting to External Devices

**Component Input (480p/576p/720p/1080p/1080i/480i/576i)**

1. Connect the video/audio cable as shown in the below figure and then, connect the power cord (See page 7).
   - Connect the input terminal with a proper color match.

![Component Input Diagram]

**Note**
- Some devices may require HDCP in order to display HD signals.
- Component doesn’t support HDCP.

2. Select an input signal.
   Press the INPUT button on the remote control to select the input signal.

   ![Input Button Diagram]

Or, press the SOURCE button on the back of the product.

![Source Button Diagram]

- Select Component
Connecting to External Devices

HDMI Input (480p/576p/720p/1080i/1080p)

- HDMI Supports High Definition input and HDCP (High-bandwidth Digital Content Protection). Some devices require HDCP in order to display HD signals.

1. Connect the video/audio cable as shown in the below figure and then connect the power cord (See page 7).

![Diagram showing connection]

Note: Dolby Digital is not supported.

2. Select an input signal.
   Press the INPUT button on the remote control to select the input signal.

   ![Input button diagram]

   Or, press the SOURCE button on the back of the product.

   ![Source button diagram]

When connecting with a HDMI to DVI signal input cable.
When connecting with a HDMI signal input cable.
   • Select HDMI/DVI
Connecting to External Devices

Watching AV Outputs

- When using AV input, you can connect the AV Out to other monitors.

Note
- When multi-connecting in/out cascade format, no loss cables are recommended. We recommend that you should use cable distributor.
Cable Management

- Only on some models.

1. Arrange the cables in the center as shown in the following picture.

2. Fit the cable guide to the back to help manage the cables.

Removing the cable guide.

Hold the Cable management with both hands and pull it downward.

Warning

• Do not use the cable management as a handle for the Monitor.
User Menus

Screen Adjustment options

1. **Power Button**
   - Press this button to turn on the power. Press this button again to turn it off.

2. **Power Indicator**
   - This Indicator lights up blue when the display operates normally (on mode). If the display is in sleep (Energy Saving) mode, this indicator color changes to amber.

3. **MENU Button**
   - Use this button to show/hide the OSD (On Screen Display) menu screen.

4. **OSD Select / Adjust Button**
   - Use this button to select an icon or adjust the setting in the OSD screen.
     - ▼  ▲  • Adjust the up and down.
     - ◀  ▶  • Adjust the volume.

5. **Volume Adjustment**
   - Volume: 35
User Menus

Screen Adjustment options

5  AUTO/SET Button

[For PC Analog signal]

Auto in progress
For optimal display change resolution to 1360x768

[When XGA Mode is active and 1360 X768 is selected]

SOURCE Button

SOURCE ▼▲ AUTO/SET

- Toggles between inputs
  AV  Composite Video, Separate Video
  Component  HDTV, DVD
  RGBPC  15-pin D-Sub analog signal
  HDMI/DVI  Digital signal

IR Receiver

- This is where the unit receives signals from the remote control.
## User Menus

### OSD Menu

<table>
<thead>
<tr>
<th>Icon</th>
<th>Function Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Picture" /></td>
<td>Adjusts screen brightness, contrast and color that you prefer.</td>
</tr>
<tr>
<td><img src="image" alt="Audio" /></td>
<td>Adjusts the audio options.</td>
</tr>
<tr>
<td><img src="image" alt="Time" /></td>
<td>Adjusts the timer options.</td>
</tr>
<tr>
<td><img src="image" alt="Option" /></td>
<td>Adjusts the screen status according to the circumstances.</td>
</tr>
<tr>
<td><img src="image" alt="Information" /></td>
<td>Adjust Set ID and check Serial No. and SW version and IP address</td>
</tr>
</tbody>
</table>

**Note:**

OSD (On Screen Display)

The OSD function enables you to adjust the screen status conveniently since it provides graphical presentation.
User Menus

How to adjust the OSD (On Screen Display) screen

1. Press the **MENU** Button, then the main menu of the OSD appears.

2. To access a control, use the ▼ ▲ Buttons.

3. When the icon you want becomes highlighted, press the **SET** Button.

4. Use the ▼ ▲ ▼ ▼ Buttons to adjust the item to the desired level.

5. Accept the changes by pressing the **SET** Button.

6. Exit the OSD by pressing the **EXIT** Button.

How to adjust the screen automatically

Press the AUTO/SET button (AUTO button on a remote Control) in the PC analog signal. Then optimal screen settings will be selected that fit into the current mode. If adjustment is not satisfactory, you can adjust the screen manually.

[When XGA Mode is active and 1360 X 768 is selected]

Auto in progress
User Menus

Adjusting Screen Color

**Picture Mode**

<table>
<thead>
<tr>
<th>Picture Mode</th>
<th>Vivid</th>
</tr>
</thead>
<tbody>
<tr>
<td>Color Temperature</td>
<td>Standard</td>
</tr>
<tr>
<td>Advanced</td>
<td>Cinema</td>
</tr>
<tr>
<td>Aspect Ratio</td>
<td>Sport</td>
</tr>
<tr>
<td>Picture Reset</td>
<td>Game</td>
</tr>
<tr>
<td>Screen</td>
<td>User1</td>
</tr>
<tr>
<td></td>
<td>User2</td>
</tr>
</tbody>
</table>

Toggles between screen presets.
- **Vivid**: Select this option to display with a sharp image.
- **Standard**: The most general and natural screen display status.
- **Cinema**: Select this option to lower brightness by one level.
- **Sport**: Select this option to display with a soft image.
- **Game**: To enjoy dynamic image when playing a game.
- **User1,2**: Select this option to use the user-defined settings.

**User2**

<table>
<thead>
<tr>
<th>Backlight</th>
<th>20</th>
</tr>
</thead>
<tbody>
<tr>
<td>Contrast</td>
<td>90</td>
</tr>
<tr>
<td>Brightness</td>
<td>50</td>
</tr>
<tr>
<td>Color</td>
<td>50</td>
</tr>
<tr>
<td>Sharpness</td>
<td>50</td>
</tr>
<tr>
<td>Tint</td>
<td>50</td>
</tr>
<tr>
<td>Expert</td>
<td></td>
</tr>
</tbody>
</table>

**Backlight**: To control the brightness of the screen, adjust the brightness of LCD panel.
**Contrast**: Adjust the difference between the light and dark levels in the picture.
**Brightness**: To adjust the brightness of the screen.
**Color**: To adjust the color to desired level.
**Sharpness**: To adjust the clearness of the screen.
**Tint**: To adjust the tint to desired level.
**Expert**: To compensate for each image mode, or adjust image values according to a particular image. (Applied only to User2 menu.)

**Note**

If the 'Picture Mode' setting in the Picture menu is set to Vivid, Standard, Cinema, Sport or Game the subsequent menus will be automatically set.
User Menus

Adjusting Screen Color

Color Temperature

<table>
<thead>
<tr>
<th>Picture</th>
<th>Color Temperature</th>
<th>Cool</th>
<th>Medium</th>
<th>Warm</th>
<th>User</th>
</tr>
</thead>
<tbody>
<tr>
<td>Picture Mode</td>
<td>Color Temperature</td>
<td>Cool</td>
<td>Medium</td>
<td>Warm</td>
<td>User</td>
</tr>
<tr>
<td>Advanced</td>
<td>Aspect Ratio</td>
<td>Cool</td>
<td>Medium</td>
<td>Warm</td>
<td>User</td>
</tr>
<tr>
<td>Picture Reset</td>
<td>Screen</td>
<td>Cool</td>
<td>Medium</td>
<td>Warm</td>
<td>User</td>
</tr>
</tbody>
</table>

Color Settings
• **Cool**: Slightly purplish white.
• **Medium**: Slightly bluish white.
• **Warm**: Slightly reddish white.
• **User**: Select this option to use the user-defined settings.

User

| Red   | 0 | Green | 0 | Blue | 0 |

Red / Green / Blue
Set your own color levels.
**User Menus**

**Adjusting Screen Color**

### Advanced

<table>
<thead>
<tr>
<th>Picture</th>
<th>To set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Picture Mode</td>
<td></td>
</tr>
<tr>
<td>Color Temperature</td>
<td></td>
</tr>
<tr>
<td><strong>Advanced</strong></td>
<td></td>
</tr>
<tr>
<td>Aspect Ratio</td>
<td></td>
</tr>
<tr>
<td>Picture Reset</td>
<td></td>
</tr>
<tr>
<td>Screen</td>
<td></td>
</tr>
</tbody>
</table>

- **Gamma**: Set your own gamma value: \(-50/0/50\)
  - On the monitor, high gamma values display whitish images and low gamma values display high contrast images.

- **Film Mode**: (Function works in the following mode - AV, Component 480i/576i)
  - When you watch a movie, this function adjusts the set to the best picture appearance.

- **Black Level**: (Function works in the following mode - AV(NTSC), HDMI/DVI)
  - Adjusts the contrast and the brightness of the screen using the black level of the screen.

  - **Low**: The reflection of the screen gets brighter.
  - **High**: The reflection of the screen gets darker.

- **NR**: Removing the noise up to the point where it does not damage the original picture.
**Adjusting Screen Color**

**Aspect Ratio** To select the image size of the screen.

<table>
<thead>
<tr>
<th>Aspect Ratio</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>16:9</strong></td>
<td>Widescreen mode.</td>
</tr>
<tr>
<td><strong>Just Scan</strong></td>
<td>Allows you to enjoy the transmitted data fully without any images cut off. (<em>This menu is activated only in 720p, 1080p and 1080i in Component mode.</em>)</td>
</tr>
<tr>
<td><strong>Original</strong></td>
<td>The aspect ratio is not adjusted from the original. It is set by the program being watched.</td>
</tr>
<tr>
<td><strong>4:3</strong></td>
<td>This picture format is 4:3 aspect ratio.</td>
</tr>
<tr>
<td><strong>1:1</strong></td>
<td>The aspect ratio is not adjusted from the original. Used in PC mode. (Only HDMI/ DVI PC, RGB PC)</td>
</tr>
<tr>
<td><strong>14:9</strong></td>
<td>14:9 programs are viewed normally in 14:9 with black bars added to the top and bottom. 4:3 programs are magnified on the top/bottom and left/right sides.</td>
</tr>
<tr>
<td><strong>Zoom1, 2</strong></td>
<td>4:3 programs are magnified until they fill the 16:9 screen. The top and bottom will be cut off.</td>
</tr>
</tbody>
</table>

**User Menus**

---

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User Menus

Adjusting Screen Color

**Picture Reset**
Return **Picture Mode, Color Temperature, Advanced, Aspect Ratio** to the default factory settings.

<table>
<thead>
<tr>
<th>Picture</th>
<th>To set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Picture Mode</td>
<td></td>
</tr>
<tr>
<td>Color Temperature</td>
<td></td>
</tr>
<tr>
<td>Advanced</td>
<td></td>
</tr>
<tr>
<td>Aspect Ratio</td>
<td></td>
</tr>
<tr>
<td>Picture Reset</td>
<td></td>
</tr>
<tr>
<td>Screen</td>
<td></td>
</tr>
</tbody>
</table>

**Screen**
Adjust the screen video.

<table>
<thead>
<tr>
<th>Screen</th>
<th>To set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Auto Config.</td>
<td></td>
</tr>
<tr>
<td>Manual Config.</td>
<td></td>
</tr>
<tr>
<td>XGA Mode</td>
<td></td>
</tr>
<tr>
<td>Reset</td>
<td></td>
</tr>
</tbody>
</table>

**Auto Config.** *(RGB PC input only)*: This button is for the automatic adjustment of the screen position, clock and phase. This function is available for analog signals only.

**Manual Config.**: If the picture isn’t clear after auto adjustment and characters are still trembling, adjust the picture phase manually.  
* Phase, Clock function are not available in Component, HDMI/DVI DTV.)*

- **Phase**: To adjust the focus of the display. This item allows you to remove any horizontal noise and clear or sharpen the image of characters. This function is available for analog signals only.

- **Clock**: To minimize any vertical bars or stripes visible on the screen background. The horizontal screen size will also change. This function is available for analog signals only.

- **H-Position**: Moving the screen position horizontally.

- **V-Position**: Moving the screen position vertically.

- **H-Size**: Adjust the horizontal size of the screen.

- **V-Size**: Adjust the vertical size of the screen.

**XGA Mode** *(RGB-PC only)*: For more improved or better picture quality, select the same mode corresponding to computer resolution.

**Reset**: Return **Manual config.** to the default factory settings.
User Menus

Adjusting the audio function

Sound Mode

The best sound tone quality will be selected automatically depending on the video type that you’re currently watching.

<table>
<thead>
<tr>
<th>Sound Mode</th>
<th>Clear Voice</th>
<th>Standard</th>
<th>Music</th>
<th>Cinema</th>
<th>Sport</th>
<th>Game</th>
<th>User</th>
</tr>
</thead>
<tbody>
<tr>
<td>Auto Volume</td>
<td></td>
<td>V</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Balance</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Speaker</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- **Clear Voice**: By differentiating the human sound range from others, it helps users listen to human voices better.
- **Standard**: The most commanding and natural audio.
- **Music**: Select this option to enjoy the original sound when listening to the music.
- **Cinema**: Select this option to enjoy sublime sound.
- **Sport**: Select this option to watch sports broadcasting.
- **Game**: To enjoy dynamic sound when playing a game.
- **User**: Select this option to use the user-defined audio settings.

Auto Volume

To adjust uneven sound volumes across all channels or signals automatically to the most appropriate level. To use this feature, select On.

Balance

Use this function to balance sound from the left and right speakers.

Speaker

You can adjust internal speaker status. If you want to use your external hi-fi stereo system, turn off the internal speakers of the set.

Note

When connected to your computer and the ‘Sound Mode’ setting in the audio menu is Clear Voice, Standard, Music, Cinema, or Sport, the available menus are Balance, Auto Volume, Speaker.
Adjusting the timer function

### Clock
If the current time is incorrect, reset the clock manually.

1. Press the **MENU** button and then use **button** to select the **Time** menu.
2. Press the **button** and then use **button** to select the **Clock** menu.
3. Press the **button** and then use **button** to set the hour (00~23).
4. Press the **button** and then use **button** to set the minutes (00~59).

### On/Off Timer
The off time automatically switches the set to standby at the pre-set time.

1. Press the **MENU** button and then use **button** to select the **Time** menu.
2. Press the **button** and then use **button** to select **On/Off Timer**.
3. Press the **button** and then use **button** to set the hour (00~23).
4. Press the **button** and then use **button** to set the minutes (00~59).
5. Press the **button** and then use **button** to select **On** or **Off**.
6. Press the **button** and then use **button** to select **Select input** or **On Timer**.

### Sleep Time
The power is automatically turned off when the time set by a user is passed.

1. Press the **MENU** button and then use **button** to select the **Sleep Time** menu.
2. Press the **button** and then use **button** to set the hour (00~23).
3. Press the **button** and then use **button** to set the minutes (00~59).

### Auto Sleep
If **Auto Sleep** is active and there is no input signal, the set switches to off mode automatically after 10 minutes.

1. Press the **MENU** button and then use **button** to select the **Auto Sleep** menu.
2. Press the **button** and then use **button** to select **On** or **Off**.

### Power On Delay
When connecting multiple monitors and turning the power on, the monitors are turned on individually to prevent overload.

---

**Note**

- In the event of power interruption (disconnection or power failure), the clock must be reset.
- Once the on or off time is set, these functions operate daily at the preset time.
- Off time function overrides On time function if they are set to the same time.
- When On time is operated, input screen is turned on as it was turned off.
Power Saving

This screen brightness adjusting menu helps you save energy.

- Level: Total 4 screen brightness levels are provided.
  - Off: 100% light
  - Level 1: 80% light
  - Level 2: 60% light
  - Level 3: 40% light

- On Time: Enables to automatically turn on the Power Saving option at a scheduled time.
- Off Time: Enables to automatically turn off the Power Saving option at a scheduled time.

*The Power Saving option becomes in effect only during the scheduled time frame. The On Time and Off Time menus become disabled if Level Off is selected.
User Menus

Selecting the options

<table>
<thead>
<tr>
<th>Option</th>
<th>To set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Language</td>
<td></td>
</tr>
<tr>
<td>Key Lock</td>
<td></td>
</tr>
<tr>
<td>ISM Method</td>
<td></td>
</tr>
<tr>
<td>Indicator</td>
<td></td>
</tr>
<tr>
<td>DPM Select</td>
<td></td>
</tr>
<tr>
<td>Tile Mode</td>
<td></td>
</tr>
<tr>
<td>Network Setup</td>
<td></td>
</tr>
<tr>
<td>Factory Reset</td>
<td></td>
</tr>
</tbody>
</table>

**Language**

To choose the language in which the control names are displayed.

**Key Lock**

Use the ▼ ▲ buttons to select On or Off. The monitor can be set up so that it can only be used with the remote control. This feature can prevent unauthorized viewing.

In order to lock the OSD screen adjustment, set the Key Lock tab to the 'On' position.

In order to unlock it, do the following:

• Push the MENU button on the remote control and set Key Lock to the 'Off' position.

**ISM Method**

A frozen or still picture from a PC/Video game displayed on the screen for prolonged periods could result in a ghost image remaining even when you change the image. Avoid allowing a fixed image to remain on the screen for a long period of time.

**Normal** : Leave on normal if you don’t foresee image burn in being a problem.

**White wash** : White wash fills the screen with solid white. This helps removes permanent images burned into the screen. A permanent image may be impossible to clear entirely with white wash.

**Orbiter** : May help prevent ghost images. However, it is best not to allow any fixed image to remain on the screen. To avoid a permanent image on the screen, the screen will move every 2 minutes.

**Inversion** : This function inverts the panel color of the screen. The panel color is automatically inverted every 30 minutes.

**Dot Wash** : This function moves the black dots of the screen. The black dots is automatically moved every 5 second.
# User Menus

## Selecting the options

<table>
<thead>
<tr>
<th>Option</th>
<th>To set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Language</td>
<td></td>
</tr>
<tr>
<td>Key Lock</td>
<td></td>
</tr>
<tr>
<td>ISM Method</td>
<td></td>
</tr>
<tr>
<td><strong>Indicator</strong></td>
<td><strong>Power Indicator</strong> Off On Logo Light On</td>
</tr>
<tr>
<td>DPM Select</td>
<td></td>
</tr>
<tr>
<td>Tile Mode</td>
<td></td>
</tr>
<tr>
<td>Network Setup</td>
<td></td>
</tr>
<tr>
<td>Factory Reset</td>
<td></td>
</tr>
</tbody>
</table>

### Indicator
You can set the Power Indicator and Logo Light.

- **Power Indicator**: Use this function to set the power indicator on the front side of the product to On or Off. If you set Off, it will go Off. If you set On at any time, the power indicator will automatically be turned on.

- **Logo Light**: Use this function to reset the Logo Display Lamp on the front side of the product to On or Off. If you set On, the lamp will automatically be turned on.

### DPM Select
A user can choose to turn the power saving mode on / off.
**Selecting the options**

- **To use this function**
  - Must be displayed with various other products.
  - Must be in a function that can be connected to RS-232C or RGB Out

  **Tile mode**
  - Tile mode and choose Tile alignment and set the ID of the current product to set location.
  - Only after pressing the SET button the adjustments made to the settings will be saved.
  - Tile mode: column x row (c = 1, 2, 3, 4, 5 r = 1, 2, 3, 4, 5)
  - 5 x 5 available.
  - Configuration of an integration screen is also available as well as configuration of One by one Display.

  **Option**
  - Language
  - Key Lock
  - ISM Method
  - Indicator
  - DPM Select
  - Tile Mode
  - Network Setup
  - Factory Reset

  **Tile Mode**
  - It is used to enlarge the screen and also used with several products to view screen.

- **Tile Mode**
  - Tile mode (product 1 ~ 4) : c(2) x r(2)
User Menus

Selecting the options

- Tile mode (product 1 ~ 9) : c(3) x r(3)

- Tile mode (product 1 ~ 2) : c(2) x r(1)

- Tile mode (product 1 ~16) : c(4) x r(4)
User Menus

Selecting the options

Tile mode

<table>
<thead>
<tr>
<th>Option</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tile Mode</td>
<td>Off</td>
</tr>
<tr>
<td>H-Size</td>
<td>0</td>
</tr>
<tr>
<td>V-Size</td>
<td>0</td>
</tr>
<tr>
<td>H-Position</td>
<td>&lt; &gt;</td>
</tr>
<tr>
<td>V-Position</td>
<td>&lt; &gt;</td>
</tr>
<tr>
<td>Reset</td>
<td></td>
</tr>
<tr>
<td>Tile ID</td>
<td>1</td>
</tr>
<tr>
<td>Natural</td>
<td>Off</td>
</tr>
</tbody>
</table>

- **H-Size**: Adjust the horizontal size of the screen taking into account the size of the bezel.
- **V-Size**: Adjust the vertical size of the screen taking into account the size of the bezel.
- **H-Position**: Moving the screen position horizontally.
- **V-Position**: Moving the screen position vertically.
- **Reset**: Function to initialize and release Tile. All Tile setting are released when selecting Tile recall and the screen returns to Full screen.
- **Tile ID**: Select the location of the Tile by setting an ID.
- **Natural**: The image is omitted by the distance between the screens to be naturally shown.
**Selecting the options**

**Network Setup**
Sets up network information.

- **Network Select**
  - Sets up network connections.
  - LAN: Enables communication via Ethernet.
  - RS-232C: Enables communication via Serial.

- **DHCP**
  - Allocates and sets up IP automatically.

- **Manual**
  - Sets up IP address, Gateway, Subnet Mask, Primary DNS and Secondary DNS.
  - The setup process is complete when you select Execute, and "IP Setup Completed" is displayed at the bottom of the screen. While "Wait for IP Setup" is displayed, you cannot use the local keys and remote control. "Wait for IP Setup" is displayed for up to 40 seconds.

  - **Manual Options**
    - IP Address: 000.000.000.000
    - Subnet Mask: 000.000.000.000
    - Default Gateway: 000.000.000.000
    - Primary DNS: 000.000.000.000
    - Secondary DNS: 000.000.000.000

- **Network Setup**
  - DHCP
  - Manual
  - LAN
  - RS-232C

- **Execute**
  - 000.000.000.000
  - 000.000.000.000
  - 000.000.000.000
  - 000.000.000.000
  - 000.000.000.000

  *If Network Select is set to Serial, DHCP and Manual are disabled.*

**Factory Reset**
Select this option to return to the default factory settings.
User Menus

Adjust Set ID and check Serial No. and SW version.

<table>
<thead>
<tr>
<th>Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Set ID</td>
</tr>
<tr>
<td>Serial No.</td>
</tr>
<tr>
<td>SW Version</td>
</tr>
<tr>
<td>IP Address</td>
</tr>
</tbody>
</table>

Set ID
You can assign a unique **Set ID** NO (name assignment) to each product when several products are connected for display. Specify the number (01H~63H) using the ▼▲ button and exit. Use the assigned **Set ID** to individually control each product using the Product Control Program.

Serial No.
This menu shows the serial number of the product.

SW Version
This menu shows the software version.

IP Address
Displays a selected network’s IP address.
Troubleshooting

No image is displayed

<table>
<thead>
<tr>
<th>Is the product power cord connected?</th>
<th>See if the power cord is properly connected to the outlet.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Is the power indicator light on?</td>
<td>See if the power switch is turned on.</td>
</tr>
<tr>
<td>Power is on, power indicator is blue but the screen appears extremely dark.</td>
<td>Adjust brightness and contrast again.</td>
</tr>
<tr>
<td>The power indicator amber?</td>
<td>Backlight may need repair.</td>
</tr>
<tr>
<td>Does the 'Out of range' message appear?</td>
<td>If the product is in power saving mode, move the mouse or press any key.</td>
</tr>
<tr>
<td>Does the 'Check signal cable' message appear?</td>
<td>Turn both devices off and then back on.</td>
</tr>
</tbody>
</table>

Maximum resolution

- RGB: 1600 x 1200 @60Hz
- HDMI/DVI: 1920 x 1080 @60Hz

- The signal between the PC (video card) is out of the vertical or horizontal frequency range of the product. Adjust the frequency range by referring to the Specifications in this manual.

'Unknown Product' message appears when the product is disconnected.

<table>
<thead>
<tr>
<th>Did you install the driver?</th>
<th>Install the product driver, which is provided with the product, or download it from the web site. (<a href="http://www.lge.com">http://www.lge.com</a>)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>See if the plug&amp;play function is supported by referring to the video card user manual.</td>
</tr>
</tbody>
</table>

'Key Lock On' message appears.

| The 'Key Lock On' message appears when pressing the Menu button. | The control locking function prevents unintentional OSD setting change due to careless usage. To unlock the controls, simultaneously press the Menu button and button for several seconds. (You cannot set this function using the remote control buttons. You can set this function in the product only.) |

Note

- **Vertical frequency**: To enable the user to watch the product display, screen image should be changed tens of times every second like a fluorescent lamp. The vertical frequency or refresh rate is the times of image display per second. The unit is Hz.
- **Horizontal frequency**: The horizontal interval is the time to display one vertical line. When 1 is divided by the horizontal interval, the number of horizontal lines displayed every second can be tabulated as the horizontal frequency. The unit is kHz.
## Troubleshooting

### The screen image looks abnormal.

<table>
<thead>
<tr>
<th>Issue</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>Is the screen position wrong?</td>
<td>D-Sub analog signal - Press the &quot;AUTO&quot; button in the remote control to automatically select the optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Position OSD menu.</td>
</tr>
<tr>
<td>Do thin lines appear on the background screen?</td>
<td>D-Sub analog signal - Press the &quot;AUTO&quot; button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Clock OSD menu.</td>
</tr>
<tr>
<td>Horizontal noise appears or the characters look blurred.</td>
<td>D-Sub analog signal - Press the &quot;AUTO&quot; button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Phase OSD menu.</td>
</tr>
<tr>
<td>The screen is displayed abnormally.</td>
<td>The proper input signal is not connected to the signal port. Connect the signal cable that matches with the source input signal.</td>
</tr>
</tbody>
</table>

### After-image appears on the product.

<table>
<thead>
<tr>
<th>Issue</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>After-image appears when the product is turned off.</td>
<td>If you use a fixed image for a long time, the pixels may be damaged quickly. Use the screen-saver function.</td>
</tr>
</tbody>
</table>
## Troubleshooting

### The audio function does not work.

<table>
<thead>
<tr>
<th>Issue</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>No sound?</strong></td>
<td>• See if the audio cable is connected properly.</td>
</tr>
<tr>
<td></td>
<td>• Adjust the volume.</td>
</tr>
<tr>
<td></td>
<td>• See if the sound is set properly.</td>
</tr>
<tr>
<td><strong>Sound is too dull.</strong></td>
<td>• Select the appropriate equalize sound.</td>
</tr>
<tr>
<td><strong>Sound is too low.</strong></td>
<td>• Adjust the volume.</td>
</tr>
</tbody>
</table>

### Screen color is abnormal.

<table>
<thead>
<tr>
<th>Issue</th>
<th>Solution</th>
</tr>
</thead>
</table>
| **Screen has poor color resolution (16 colors).** | • Set the number of colors to more than 24 bits (true color)  
Select Control Panel - Display - Settings - Color Table menu in Windows. |
| **Screen color is unstable or mono-colored.** | • Check the connection status of the signal cable. Or, re-insert the PC video card.                                      |
| **Do black spots appear on the screen?** | • Several pixels (red, green, white or black color) may appear on the screen, which can be attributable to the unique characteristics of the LCD panel. It is not a malfunction of the LCD. |

### The operation does not work normally.

<table>
<thead>
<tr>
<th>Issue</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>The power suddenly turned off.</strong></td>
<td>• Is the sleep timer set?</td>
</tr>
<tr>
<td></td>
<td>• Check the power control settings. Power interrupted.</td>
</tr>
</tbody>
</table>
|                               | • "CAUTION! FAN STOP!"  
If the power is turned off after this message appears, it means that the fan is out of order.  
In this case, contact your local service center. |
## Specifications

The product specifications can change without prior notice for product improvement.

### M4213C

<table>
<thead>
<tr>
<th>LCD Panel</th>
<th>42.02 inches (106.73 cm) TFT (Thin Film Transistor)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>LCD (Liquid Crystal Display) Panel</td>
</tr>
<tr>
<td></td>
<td>Visible diagonal size: 106.73 cm</td>
</tr>
<tr>
<td></td>
<td>0.227 mm X 0.681 mm X RGB (Pixel Pitch)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Power</th>
<th>Rated Voltage: AC 100-240V~ 50/60Hz 2.2A</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>On Mode: 220W Typ.</td>
</tr>
<tr>
<td></td>
<td>Sleep Mode: ≤ 1W (RGB) / 2W(HDMI/DVI)</td>
</tr>
<tr>
<td></td>
<td>(If LAN OFF is selected)</td>
</tr>
<tr>
<td></td>
<td>Off Mode: ≤ 0.5W</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Dimensions &amp; Weight</th>
<th>Width x Height x Depth</th>
</tr>
</thead>
<tbody>
<tr>
<td>[1]</td>
<td>99.56 cm (39.19 inches) x 67.41 cm (26.54 inches) x 29.30 cm (11.54 inches)</td>
</tr>
<tr>
<td>[2]</td>
<td>99.56 cm (39.19 inches) x 58.76 cm (23.13 inches) x 11.37 cm (4.47 inches)</td>
</tr>
<tr>
<td>[3]</td>
<td>99.56 cm (39.19 inches) x 67.41 cm (26.54 inches) x 29.30 cm (11.54 inches)</td>
</tr>
<tr>
<td>[4]</td>
<td>99.56 cm (39.19 inches) x 58.76 cm (23.13 inches) x 11.37 cm (4.47 inches)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Net</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>[1]</td>
<td>24.5 kg (54.02 lbs)</td>
</tr>
<tr>
<td>[2]</td>
<td>21.1 kg (46.54 lbs)</td>
</tr>
<tr>
<td>[3]</td>
<td>27.1 kg (59.75 lbs)</td>
</tr>
<tr>
<td>[4]</td>
<td>23.7 kg (52.25 lbs)</td>
</tr>
</tbody>
</table>

**NOTE**

- Information in this document is subject to change without notice.
Specifications

The product specifications can change without prior notice for product improvement.

<table>
<thead>
<tr>
<th>Video Signal</th>
<th>Max. Resolution</th>
<th>HDMI/DVI</th>
<th>RGB : 1600 X 1200 @60Hz</th>
<th>1920 X 1080 @60Hz - It may not be supported depending on the OS or video card type.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Recommended Resolution</td>
<td>RGB : WXGA 1360 X 768@60Hz</td>
<td>HDMI/DVI : WXGA 1360 X 768 @60Hz - It may not be supported depending on the OS or video card type.</td>
<td></td>
</tr>
<tr>
<td>Horizontal Frequency</td>
<td>RGB : 30 - 83 kHz</td>
<td>HDMI/DVI : 30 - 83 kHz</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Vertical Frequency</td>
<td>RGB : 56 - 75 Hz</td>
<td>HDMI/DVI : 56 - 60 Hz</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Synchronization Type</td>
<td>Composite/Separate/Digital</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

| Input Connector | 15-pin D-Sub type, HDMI (digital), S-Video, Composite Video, Component, RS-232C, LAN |

| Environmental Conditions | Operational Condition | Temperature: 0°C~ 40°C , Humidity: 10% ~ 80% |
| Storage Condition | Temperature: -20°C ~ 60°C , Humidity: 5% ~ 90% |

* Applicable only for models that support the speakers

<table>
<thead>
<tr>
<th>Audio</th>
<th>RMS Audio Output</th>
<th>10W+10W(R+L)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Input Sensitivity</td>
<td>0.7Vrms</td>
</tr>
<tr>
<td></td>
<td>Speaker Impedance</td>
<td>8Ω</td>
</tr>
</tbody>
</table>

NOTE
- Information in this document is subject to change without notice.
## PC Mode - Preset Mode

<table>
<thead>
<tr>
<th>Preset mode</th>
<th>Horizontal Frequency (kHz)</th>
<th>Vertical Frequency (Hz)</th>
<th>Preset mode</th>
<th>Horizontal Frequency (kHz)</th>
<th>Vertical Frequency (Hz)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>640 x 350</td>
<td>31.469</td>
<td>*11</td>
<td>1280 x 768</td>
<td>47.7</td>
</tr>
<tr>
<td>2</td>
<td>720 x 400</td>
<td>31.468</td>
<td>*12</td>
<td>1360 x 768</td>
<td>47.72</td>
</tr>
<tr>
<td>*3</td>
<td>640 x 480</td>
<td>31.469</td>
<td>*13</td>
<td>1366 x 768</td>
<td>47.7</td>
</tr>
<tr>
<td>4</td>
<td>640 x 480</td>
<td>37.5</td>
<td>*14</td>
<td>1280 x 1024</td>
<td>63.981</td>
</tr>
<tr>
<td>*5</td>
<td>800 x 600</td>
<td>37.879</td>
<td>15</td>
<td>1280 x 1024</td>
<td>79.98</td>
</tr>
<tr>
<td>6</td>
<td>800 x 600</td>
<td>46.875</td>
<td>*16</td>
<td>1680 x 1050</td>
<td>65.290</td>
</tr>
<tr>
<td>7</td>
<td>832 x 624</td>
<td>49.725</td>
<td>*17</td>
<td>1600 x 1200</td>
<td>75.0</td>
</tr>
<tr>
<td>*8</td>
<td>1024 x 768</td>
<td>48.363</td>
<td>*18</td>
<td>1920 x 1080</td>
<td>67.5</td>
</tr>
<tr>
<td>9</td>
<td>1024 x 768</td>
<td>60.123</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>*10</td>
<td>1280 x 720</td>
<td>44.772</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

1~17: RGB Mode
* : HDMI/DVI mode

## DTV Mode

<table>
<thead>
<tr>
<th>Component</th>
<th>HDMI/DVI(DTV)</th>
</tr>
</thead>
<tbody>
<tr>
<td>480i</td>
<td>o</td>
</tr>
<tr>
<td>576i</td>
<td>o</td>
</tr>
<tr>
<td>480p</td>
<td>o</td>
</tr>
<tr>
<td>576p</td>
<td>o</td>
</tr>
<tr>
<td>720p</td>
<td>o</td>
</tr>
<tr>
<td>1080i</td>
<td>o</td>
</tr>
<tr>
<td>1080p</td>
<td>o</td>
</tr>
</tbody>
</table>

## Power Indicator

<table>
<thead>
<tr>
<th>Mode</th>
<th>Product</th>
</tr>
</thead>
<tbody>
<tr>
<td>On Mode</td>
<td>Blue</td>
</tr>
<tr>
<td>Sleep Mode</td>
<td>Amber</td>
</tr>
<tr>
<td>Off Mode</td>
<td></td>
</tr>
</tbody>
</table>

## Specifications

**NOTE**
- DTV/PC selection on RGB and HDMI/DVI inputs is available for PC resolutions: 640 X 480/60Hz, 1280 X 720/60Hz, 1920 X 1080/60Hz and DTV resolutions: 480p, 720p, 1080p.
Controlling the Multiple Product

Use this method to connect several products to a single PC. You can control several products at a time by connecting them to a single PC.

Connecting the cable

Connect the RS-232C cable as shown in the picture.

* The RS-232C protocol is used for communication between the PC and product. You can turn the product on/off, select an input source or adjust the OSD menu from your PC.

RS-232C Configurations

7-Wire Configurations (Standard RS-232C cable)

<table>
<thead>
<tr>
<th>PC</th>
<th>Monitor</th>
</tr>
</thead>
<tbody>
<tr>
<td>RXD</td>
<td>RXD</td>
</tr>
<tr>
<td>TXD</td>
<td>TXD</td>
</tr>
<tr>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>DTR</td>
<td>DTR</td>
</tr>
<tr>
<td>DSR</td>
<td>DSR</td>
</tr>
<tr>
<td>RTS</td>
<td>CTS</td>
</tr>
<tr>
<td>CTS</td>
<td>RTS</td>
</tr>
</tbody>
</table>

| D-Sub 9 (Female) | D-Sub 9 (Female) |

3-Wire Configurations (Not Standard)

<table>
<thead>
<tr>
<th>PC</th>
<th>Monitor</th>
</tr>
</thead>
<tbody>
<tr>
<td>RXD</td>
<td>RXD</td>
</tr>
<tr>
<td>TXD</td>
<td>TXD</td>
</tr>
<tr>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>DTR</td>
<td>DTR</td>
</tr>
<tr>
<td>DSR</td>
<td>DSR</td>
</tr>
<tr>
<td>RTS</td>
<td>RTS</td>
</tr>
<tr>
<td>CTS</td>
<td>CTS</td>
</tr>
</tbody>
</table>

| D-Sub 9 (Female) | D-Sub 9 (Female) |

Communication Parameter

- Baud Rate : 9600 baud rate (UART)
- Data Length : 8 bits
- Parity Bit : None
- Stop Bit : 1 bit
- Flow Control : None
- Communication Code : ASCII code
- Use a crossed (reverse) cable
# Command Reference List

<table>
<thead>
<tr>
<th>Command</th>
<th>Command1</th>
<th>Command2</th>
<th>Data1</th>
<th>Data2</th>
<th>Data3</th>
</tr>
</thead>
<tbody>
<tr>
<td>01. Power</td>
<td>k</td>
<td>a</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>02. Input Select</td>
<td>k</td>
<td>b</td>
<td>02H - 09H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>03. Aspect Ratio</td>
<td>k</td>
<td>c</td>
<td>01H - 09H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>04. Screen Mute</td>
<td>k</td>
<td>d</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>05. Volume Mute</td>
<td>k</td>
<td>e</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>06. Volume Control</td>
<td>k</td>
<td>f</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>07. Contrast</td>
<td>k</td>
<td>g</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>08. Brightness</td>
<td>k</td>
<td>h</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>09. Color</td>
<td>k</td>
<td>i</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10. Tint</td>
<td>k</td>
<td>j</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. Sharpness</td>
<td>k</td>
<td>k</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. OSD Select</td>
<td>k</td>
<td>l</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>13. Remote Lock/ key Lock</td>
<td>k</td>
<td>m</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. Balance</td>
<td>k</td>
<td>t</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. Color Temperature</td>
<td>k</td>
<td>u</td>
<td>00H - 03H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16. Abnormal state</td>
<td>k</td>
<td>z</td>
<td>FFH</td>
<td></td>
<td></td>
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<tr>
<td>17. ISM mode</td>
<td>j</td>
<td>p</td>
<td>00H - 10H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>18. Auto configuration</td>
<td>j</td>
<td>u</td>
<td>01H</td>
<td></td>
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</tr>
<tr>
<td>19. Key</td>
<td>m</td>
<td>c</td>
<td>Key Code</td>
<td></td>
<td></td>
</tr>
<tr>
<td>20. Tile Mode</td>
<td>d</td>
<td>d</td>
<td>00H - 55H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>21. Tile H Position</td>
<td>d</td>
<td>e</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>22. Tile V Position</td>
<td>d</td>
<td>f</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>23. Tile H Size</td>
<td>d</td>
<td>g</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>24. Tile V Size</td>
<td>d</td>
<td>h</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>25. Tile ID Set</td>
<td>d</td>
<td>i</td>
<td>00H - 19H</td>
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<td></td>
</tr>
<tr>
<td>26. Natural Mode (In Tile mode)</td>
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<td>j</td>
<td>00H - 01H</td>
<td></td>
<td></td>
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<td>27. Picture mode (PSM)</td>
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<td></td>
<td></td>
</tr>
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<td>28. Sound mode</td>
<td>d</td>
<td>y</td>
<td>00H - 06H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>29. Fan Fault check</td>
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<td>w</td>
<td>FFH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>30. Elapsed time return</td>
<td>d</td>
<td>l</td>
<td>FFH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>31. Temperature value</td>
<td>d</td>
<td>n</td>
<td>FFH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>32. Lamp fault check</td>
<td>d</td>
<td>p</td>
<td>FFH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>33. Auto Volume</td>
<td>d</td>
<td>u</td>
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<td></td>
<td></td>
</tr>
<tr>
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<td>v</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>35. Time</td>
<td>f</td>
<td>a</td>
<td>00H - 06H</td>
<td>00H - 17H</td>
<td>00 - 3BH</td>
</tr>
<tr>
<td>36. On Timer (On/Off Timer) On, Off</td>
<td>f</td>
<td>b</td>
<td>00H, FFH</td>
<td>00H - FFH</td>
<td></td>
</tr>
<tr>
<td>37. Off Timer (On/Off Timer) On, Off</td>
<td>f</td>
<td>c</td>
<td>00H, FFH</td>
<td>00H - FFH</td>
<td></td>
</tr>
<tr>
<td>38. On Timer (On/Off Timer) Time</td>
<td>f</td>
<td>d</td>
<td>00H - 07H</td>
<td>00H - 17H</td>
<td>00 - 3BH</td>
</tr>
<tr>
<td>39. Off Timer (On/Off Timer) Time</td>
<td>f</td>
<td>e</td>
<td>00H - 07H</td>
<td>00H - 17H</td>
<td>00 - 3BH</td>
</tr>
<tr>
<td>40. Sleep Time</td>
<td>f</td>
<td>f</td>
<td>00H - 08H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>41. Auto Sleep</td>
<td>f</td>
<td>g</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>42. Power On Delay</td>
<td>f</td>
<td>h</td>
<td>00H - 64H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>43. Language</td>
<td>f</td>
<td>i</td>
<td>00H - 09H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>44. DPM Select</td>
<td>f</td>
<td>j</td>
<td>00H - 01H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45. Reset</td>
<td>f</td>
<td>k</td>
<td>00H - 02H</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### Controlling the Multiple Product

<table>
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<tr>
<th>Command</th>
<th>Command2</th>
<th>Data1</th>
<th>Data2</th>
<th>Data3</th>
</tr>
</thead>
<tbody>
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<td>46. Power Saving</td>
<td>f</td>
<td>l</td>
<td>00H</td>
<td>03H</td>
</tr>
<tr>
<td>47. Power Indicator</td>
<td>f</td>
<td>o</td>
<td>00H</td>
<td>01H</td>
</tr>
<tr>
<td>48. H Position</td>
<td>f</td>
<td>q</td>
<td>00H</td>
<td>64H</td>
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<tr>
<td>49. V Position</td>
<td>f</td>
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<td>00H</td>
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<tr>
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<td>s</td>
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<td>51. V Size</td>
<td>f</td>
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<td>52. Scheduling input select</td>
<td>f</td>
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<td>00H</td>
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</tr>
<tr>
<td>53. Serial no.</td>
<td>f</td>
<td>y</td>
<td>FFH</td>
<td></td>
</tr>
<tr>
<td>54. S/W Version</td>
<td>f</td>
<td>z</td>
<td>FFH</td>
<td></td>
</tr>
<tr>
<td>55. Input Select</td>
<td>x</td>
<td>b</td>
<td>20H</td>
<td>A0H</td>
</tr>
</tbody>
</table>
Transmission / Receiving Protocol

Transmission

[Command1][Command2][ ][Set ID][ ][Data][Cr]

* [Command 1]: First command. (k, j, m, d, f, x)
* [Command 2]: Second command. (a ~ u)
* [Set ID]: Set up the Set ID number of product.
  range: 01H~63H. by setting '0', server can control all products.
  * In case of operating with more than 2 sets using set ID as '0' at the same 
    time, it should not be checked the ack message.
    Because all sets will send the ack message, so it's impossible the check the 
    whole ack messages.
* [DATA]: To transmit command data.
  Transmit 'FF' data to read status of command.
* [Cr]: Carriage Return
  ASCII code '0x0D'
* [ ]: ASCII code Space (0x20)'

OK Acknowledgement

[Command2][ ][Set ID][ ][OK][Data][x]

* The Product transmits ACK (acknowledgement) based on 
  this format when receiving normal data. At this time, if the 
  data is data read mode, it indicates present status data. 
  If the data is data write mode, it returns the data of the PC 
  computer.

Error Acknowledgement

[Command2][ ][Set ID][ ][NG][Data][x]

* If there is error, it returns NG
Controlling the Multiple Product

Transmission / Receiving Protocol

01. Power(Command : a)
   ▶ To control Power On/Off of the Set.
   **Transmission**
   ```
   [k][a][ ][Set ID][ ][Data][Cr]
   ```
   Data 0 : Power Off 1 : Power On
   **Acknowledgement**
   ```
   [a][ ][Set ID][ ][OK][Data][x]
   ```
   ▶ To show the status of Power On/Off.
   **Transmission**
   ```
   [k][a][ ][Set ID][ ][FF][Cr]
   ```
   **Acknowledgement**
   ```
   [a][ ][Set ID][ ][OK][Data][x]
   ```
   Data 0 : Power Off 1 : Power On

02. Input Select (Command : b) (Main Picture Input)
   ▶ To select input source for the Set.
   You can also select an input source using the INPUT button on the remote control.
   **Transmission**
   ```
   [k][b][ ][Set ID][ ][Data][Cr]
   ```
   Data 2 : AV
   4 : Component
   7 : RGB (PC)
   8 : HDMI (DTV)
   9 : HDMI (PC)
   **Acknowledgement**
   ```
   [b][ ][Set ID][ ][OK][Data][x]
   ```
   Data 2 : AV
   4 : Component
   7 : RGB (PC)
   8 : HDMI (DTV)
   9 : HDMI (PC)
03. Aspect Ratio(Command : c) (Main picture format)
►To adjust the screen format.
You can also adjust the screen format using the ARC (Aspect Ratio Control) button on remote control or in the Screen menu.

Transmission

```
[k][c][ ][Set ID][ ][Data][Cr]
```

Data 1 : Normal Screen (4:3)
2 : Wide Screen (16 :9)
4 : Zoom1 (AV)
5 : Zoom2 (AV)
6 : Original (AV)
7 :14:9 (AV)
9 : Just Scan(HD DTV), 1:1 (RGB PC, HDMI/DVI PC)

Acknowledgement

```
[c][ ][Set ID][ ][OK][Data][x]
```

04. Screen Mute(Command : d)
►To select screen mute on/off.

Transmission

```
[k][d][ ][Set ID][ ][Data][Cr]
```

Data 0 : Screen mute off (Picture on)
1 : Screen mute on (Picture off)

Acknowledgement

```
[d][ ][Set ID][ ][OK][Data][x]
```
05. Volume Mute (Command : e)
► To control On/Off of the Volume Mute.

*Transmission*

```
[k][e][ ][Set ID][ ][Data][Cr]
```

Data 0 : Volume Mute On (Volume Off)
1 : Volume Mute Off (Volume On)

*Acknowledgement*

```
[e][ ][Set ID][ ][OK][Data][x]
```

Data 0 : Volume Mute On (Volume Off)
1 : Volume Mute Off (Volume On)

06. Volume Control (Command : f)
► To adjust Volume.

*Transmission*

```
[k][f][ ][Set ID][ ][Data][Cr]
```

Data Min : 00H ~ Max : 64H
(Hexadecimal code)

*Acknowledgement*

```
[f][ ][Set ID][ ][OK][Data][x]
```

Data Min : 00H ~ Max : 64H

• Refer to ‘Real data mapping’ page A8.
07. Contrast (Command : g)
► To adjust screen contrast.
  You can also adjust the contrast in the Picture menu.

Transmission

[k][g][ ][Set ID][ ][Data][Cr]

Data Min : 00H ~ Max : 64H
  • Refer to ‘Real data mapping’ as shown below.

Acknowledgement

[g][ ][Set ID][ ][OK][Data][x]

* Real data mapping
  0 : Step 0
  A : Step 10
  F : Step 15
10 : Step 16
  64 : Step 100

08. Brightness (Command : h)
► To adjust screen brightness.
  You can also adjust the brightness in the Picture menu.

Transmission

[k][h][ ][Set ID][ ][Data][Cr]

Data Min : 00H ~ Max : 64H
  • Refer to ‘Real data mapping’ as shown below.

Acknowledgement

[h][ ][Set ID][ ][OK][Data][x]

* Real data mapping
  0 : Step
  A : Step 10
  F : Step 15
10 : Step 16
  64 : Step 100
09. Color(Command : i) (Video Timing only)  
To adjust the screen color.  
You can also adjust the color in the Picture menu.

Transmission

\[
[k][i][ ][Set ID][ ][Data][Cr]
\]

Data Min : 00H ~ Max : 64H  
(Hexadecimal code)

* Refer to ‘Real data mapping’ page A8.

Acknowledgement

\[
i[ ][Set ID][ ][OK][Data][x]
\]

Data Min : 00H ~ Max : 64H

10. Tint(Command : j) (Video Timing only)  
To adjust the screen tint.  
You can also adjust the tint in the Picture menu.

Transmission

\[
[k][j][ ][Set ID][ ][Data][Cr]
\]

Data Red: 00H ~ Green: 64H  
(Hexadecimal code)

* Refer to ‘Real data mapping’ page A8.

Acknowledgement

\[
j[ ][Set ID][ ][OK][Data][x]
\]

Data Red: 00H ~ Green: 64H

* Tint Real data mapping
0 : Step 0 - Red
64 : Step 100 - Green
11. Sharpness(Command : k) (Video Timing only)
▶ To adjust the screen Sharpness.
   You can also adjust the sharpness in the Picture menu.

Transmission

\[\text{[k][ ][Set ID][ ][Data][Cr]}\]

Data Min : 00H ~ Max : 64H
   (Hexadecimal code)

- Refer to ‘Real data mapping’ page A8.

Acknowledgement

\[\text{[k][ ][Set ID][ ][OK][Data][x]}\]

Data Min : 00H ~ Max : 64H

12. OSD Select(Command : l)
▶ To control OSD on/off to the set.

Transmission

\[\text{[k][l][ ][Set ID][ ][Data][Cr]}\]

Data 0 : OSD Off           1 : OSD On

Acknowledgement

\[\text{l}[ ][Set ID][ ][OK][Data][x]}\]

Data 0 : OSD Off           1 : OSD On

13. Remote Lock /Key Lock (Command : m)
▶ To control Remote Lock on/off to the set.
   This function, when controlling RS-232C, locks the remote control and the local keys.

Transmission

\[\text{[k][m][ ][Set ID][ ][Data][Cr]}\]

Data 0 : Off           1 : On

Acknowledgement

\[\text{[m][ ][Set ID][ ][OK][Data][x]}\]

Data 0 : Off           1 : On
Transmission / Receiving Protocol

14 Balance(Command : t)
► To adjust the sound balance.

Transmission
[k][t][ ][Set ID][ ][Data][Cr]

Data Min : 00H ~ Max : 64H
(Hexadecimal code)
• Refer to ‘Real data mapping’ page A8.

Acknowledgement
[t][ ][Set ID][ ][OK][Data][x]

Data Min : 00H ~ Max : 64H
* Balance : L50 ~ R50

15. Color Temperature (Command : u)
► To adjust the screen color temperature.

Transmission
[k][u][ ][Set ID][ ][Data][Cr]

Data 0 : Medium
1 : Cool
2 : Warm
3 : User

Acknowledgement
[u][ ][Set ID][ ][OK][Data][x]

Data 0 : Medium
1 : Cool
2 : Warm
3 : User

• Running the Color Temperature command changes the Picture Mode settings to User1.
16. Abnormal state (Command : z)

- Abnormal State: Used to Read the power off status when Stand-by mode.

**Transmission**

```
[k][z][ ][Set ID][ ][Data][Cr]
```

**Data**
- FF: Read
  - 0: Normal (Power on and signal exist)
  - 1: No signal (Power on)
  - 2: Turn the monitor off by remote control
  - 3: Turn the monitor off by sleep time function
  - 4: Turn the monitor off by RS-232C function
  - 8: Turn the monitor off by off time function
  - 9: Turn the monitor off by auto off function

**Acknowledgement**

```
[z][ ][Set ID][ ][OK][Data][x]
```

17. ISM mode (Command: j p)

- Used to select the afterimage preventing function.

**Transmission**

```
[j][p][ ][Set ID][ ][Data][Cr]
```

**Data**
- 1H: Inversion
- 2H: Orbiter
- 4H: White Wash
- 8H: Normal
- 10H: Dot Wash

**Acknowledgement**

```
[p][ ][Set ID][ ][OK][Data][x]
```
18. Auto Configure(Command: j u)
▶ To adjust picture position and minimize image shaking automatically. It works only in RGB(PC) mode.

Transmission

\[
[j][u][ ][Set ID][ ][Data][Cr]
\]

Data 1: To set

Acknowledgement

\[
[u][ ][Set ID][ ][OK][Data][x]
\]

19. Key(Command: m c)
▶ To send IR remote key code.

Transmission

\[
[m][c][ ][Set ID][ ][Data][Cr]
\]

Data Key code: Refer to page A34.

Acknowledgement

\[
[c][ ][Set ID][ ][OK][Data][x]
\]
Transmission / Receiving Protocol

20. Tile Mode (Command : d d)
   ▶ Change a Tile Mode.

Transmission

[d][d][ ][Set ID][ ][Data][x]

<table>
<thead>
<tr>
<th>Data</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>00 or 11</td>
<td>Tile mode is off.</td>
</tr>
<tr>
<td>12</td>
<td>1 x 2 mode (column x row)</td>
</tr>
<tr>
<td>13</td>
<td>1 x 3 mode</td>
</tr>
<tr>
<td>14</td>
<td>1 x 4 mode</td>
</tr>
<tr>
<td>...</td>
<td>...</td>
</tr>
<tr>
<td>55</td>
<td>5 x 5 mode</td>
</tr>
</tbody>
</table>

* The data can not be set to 0X or X0 except 00.

Acknowledgement

[d][ ][00][ ][OK/NG][Data][x]
21. Tile H Position (Command: d e)
   ▶ To set the Horizontal position.
   **Transmission**
   
   \[
   [d][e][ ][Set ID][ ][Data][x]
   \]
   
   Data Min : 00H ~ Max : 64H
   
   • Refer to ‘Real data mapping’ page A8.
   
   **Acknowledgement**
   
   \[
   [e][ ][Set ID][ ][OK/NG][Data][x]
   \]

22. Tile V Position (Command: d f)
   ▶ To set the Vertical position.
   **Transmission**
   
   \[
   [d][f][ ][Set ID][ ][Data][x]
   \]
   
   Data Min : 00H ~ Max : 64H
   
   • Refer to ‘Real data mapping’ page A8.
   
   **Acknowledgement**
   
   \[
   [f][ ][Set ID][ ][OK/NG][Data][x]
   \]
Transmission / Receiving Protocol

23. Tile H Size(Command : d g)
▷ To set the Horizontal size.

Transmission

```
[d][g][ ][Set ID][ ][Data][x]
```

Data Min : 00H ~ Max : 64H

• Refer to ‘Real data mapping’ page A8.

Acknowledgement

```
[g][ ][Set ID][ ][OK/NG][Data][x]
```

24. Tile V Size(Command : d h)
▷ To set the Vertical size.

Transmission

```
[d][h][ ][Set ID][ ][Data][x]
```

Data Min : 00H ~ Max : 64H

• Refer to ‘Real data mapping’ page A8.

Acknowledgement

```
[h][ ][Set ID][ ][OK/NG][Data][x]
```
Transmission / Receiving Protocol

25. Tile ID Set (Command : d i)
  ► To assign the Tile ID for Tiling function.

Transmission
[d][i][ ][Set ID][ ][Data][x]

Data Min : 00H ~ Max : 19H (Hexadecimal code)

Acknowledgement
[i][ ][Set ID][ ][OK/NG][Data][x]

26 Natural Mode (In Tile mode) (Command : d j)
  ► To assign the Tile Natural mode for Tiling function.

Transmission
[d][j][ ][Set ID][ ][Data][x]

Data Structure

<table>
<thead>
<tr>
<th>Data(Hex)</th>
<th>MODE</th>
</tr>
</thead>
<tbody>
<tr>
<td>00</td>
<td>Vivid</td>
</tr>
<tr>
<td>01</td>
<td>Standard</td>
</tr>
<tr>
<td>02</td>
<td>Cinema</td>
</tr>
<tr>
<td>03</td>
<td>Sport</td>
</tr>
<tr>
<td>04</td>
<td>Game</td>
</tr>
<tr>
<td>05</td>
<td>User1</td>
</tr>
<tr>
<td>06</td>
<td>User2</td>
</tr>
</tbody>
</table>

Acknowledgement
[j][ ][Set ID][ ][OK/NG][Data][x]

27. Picture Mode (Command : d x)
  ► To adjust the picture mode.

Transmission
[d][x][ ][Set ID][ ][Data][x]

Data Structure

Acknowledgement
[x][ ][Set ID][ ][OK/NG][Data][x]
28. **Sound Mode (Command : d y )**

To adjust the Sound mode.

**Transmission**

```
[d][y][ ][Set ID][ ][Data][x]
```

**Data Structure**

<table>
<thead>
<tr>
<th>Data (Hex)</th>
<th>Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>00</td>
<td>Clear Voice</td>
</tr>
<tr>
<td>01</td>
<td>Standard</td>
</tr>
<tr>
<td>02</td>
<td>Music</td>
</tr>
<tr>
<td>03</td>
<td>Cinema</td>
</tr>
<tr>
<td>04</td>
<td>sport</td>
</tr>
<tr>
<td>05</td>
<td>Game</td>
</tr>
<tr>
<td>06</td>
<td>User</td>
</tr>
</tbody>
</table>

**Acknowledgement**

```
[y][ ][Set ID][ ][OK/NG][ ][Data][x]
```

29. **Fan Fault check (Command : d w )**

To check the Fan fault of the TV.

**Transmission**

```
[d][w][ ][Set ID][ ][Data][x]
```

* The data is always FF (in Hex).

Data ff: Read Status

**Acknowledgement**

```
[w][ ][Set ID][ ][OK/NG][ ][Data][x]
```

* Data is the status value of the Fan fault.

Data 0: Fan fault
1: Fan OK
2: N/A (Not Available)
Transmission / Receiving Protocol

30. Elapsed time return(Command : d l)
► To read the elapsed time.

Transmission

\[\text{[d][l][ ][Set ID][ ][Data][x]}\]

* The data is always FF(in Hex).

Acknowledgement

\[\text{[l][ ][Set ID][ ][OK/NG][Data][x]}\]

* The data means used hours.
(Hexadecimal code)

31. Temperature value (Command : d n)
► To read the inside temperature value.

Transmission

\[\text{[d][n][ ][Set ID][ ][Data][x]}\]

* The data is always FF(in Hex).

Acknowledgement

\[\text{[n][ ][Set ID][ ][OK/NG][Data][x]}\]

* The data is 1 byte long in Hexadecimal.

32. Lamp fault Check(Command : d p)
► To check lamp fault.

Transmission

\[\text{[d][p][ ][Set ID][ ][Data][x]}\]

* The data is always FF(in Hex).

Acknowledgement

\[\text{[p][ ][Set ID][ ][OK/NG][Data][x]}\]

Data 0 : Lamp Fault
  1: Lamp OK
33. Auto volume (Command: d u)
▶ Automatically adjust the volume level.

**Transmission**

```
[d][u][ ][Set ID][ ][Data][x]
```

Data 0 : Off
1 : On

**Acknowledgement**

```
[u][ ][Set ID][ ][OK/NG][Data][x]
```

34. Speaker (Command: d v)
▶ Turn the speaker on or off.

**Transmission**

```
[d][v][ ][Set ID][ ][Data][x]
```

Data 0 : Off
1 : On

**Acknowledgement**

```
[v][ ][Set ID][ ][OK/NG][Data][x]
```
Transmission / Receiving Protocol

35. Time (Command : f a)

Set the current time.

Transmission

\[ [f][a][ ][Set ID][ ][Data1][ ][Data2][ ][Data3][][Cr] \]

[Data1]
0 : Monday
1 : Tuesday
2 : Wednesday
3 : Thursday
4 : Friday
5 : Saturday
6 : Sunday

[Data2]
0H–17H (Hours)

[Data3]
00H–3BH (Minutes)

Acknowledgement

\[ [a][ ][Set ID][ ][OK/NG][ ][Data1][ ][Data2][ ][Data3][ ][x] \]

*When reading data, FFH is inputted for [Data1], [Data2] and [Data3]. In other cases, all are treated as NG.
Controlling the Multiple Product

Transmission / Receiving Protocol

**36. On Timer (On/Off Timer) On, Off (Command : F b)**
- Set days for On Timer.

*Transmission*

```
[f][b][ ][Set ID][ ][Data1][ ][Data2][Cr]
```

*Data1*
- 0 (Write), FFH (Read)

*Data2*
- 00H–FFH
  - bit0 : Monday On Timer On(1), Off(0)
  - bit1 : Tuesday On Timer On(1), Off(0)
  - bit2 : Wednesday On Timer On(1), Off(0)
  - bit3 : Thursday On Timer On(1), Off(0)
  - bit4 : Friday On Timer On(1), Off(0)
  - bit5 : Saturday On Timer On(1), Off(0)
  - bit6 : Sunday On Timer On(1), Off(0)
  - bit7 : Everyday On Timer On(1), Off(0)

*Acknowledgement*

```
[b][ ][Set ID][ ][OK/NG][Data1][Data2][x]
```

* Ignore from bit6 to bit0 when bit7 (Everyday) is 1.

**37. Off Timer (On/Off Timer) On, Off (Command : f c)**
- Set days for Off Timer.

*Transmission*

```
[f][c][ ][Set ID][ ][Data1][ ][Data2][Cr]
```

*Data1*
- 0 (Write), FFH (Read)

*Data2*
- 00H–FFH
  - bit0 : Monday Off Timer On(1), Off(0)
  - bit1 : Tuesday Off Timer On(1), Off(0)
  - bit2 : Wednesday Off Timer On(1), Off(0)
  - bit3 : Thursday Off Timer On(1), Off(0)
  - bit4 : Friday Off Timer On(1), Off(0)
  - bit5 : Saturday Off Timer On(1), Off(0)
  - bit6 : Sunday Off Timer On(1), Off(0)
  - bit7 : Everyday Off Timer On(1), Off(0)

*Acknowledgement*

```
[c][ ][Set ID][ ][OK/NG][Data1][Data2][x]
```

* Ignore from bit6 to bit0 when bit7 (Everyday) is 1.
38. On Timer (On/Off Timer) Time (Command : f d)
   ▶ Set On Timer.

   **Transmission**

   \[
   [f][d][ ][Set ID][ ][Data1][ ][Data2][ ][Data3][Cr]
   \]

   - [Data1]
     - 0 : Monday
     - 1: Tuesday
     - 2 : Wednesday
     - 3 : Thursday
     - 4 : Friday
     - 5 : Saturday
     - 6 : Sunday
     - 7 : Everyday

   - [Data2]
     - 00H–17H (Hours)

   - [Data3]
     - 00H–3BH (Minutes)

   **Acknowledgement**

   \[
   [d][ ][Set ID][ ][OK/NG][Data1][Data2][Data3][x]
   \]

   *When reading data, FFH is inputted for [Data2], [Data3]. In other cases, all are treated as NG.*
39. Off Timer (On/Off Timer) Time (Command : f e)
► Set Off Timer.

Transmission

```
[f][e][ ][Set ID][ ][Data1][ ][Data2][ ][Data3][Cr]
```

[Data1]
0 : Monday
1 : Tuesday
2 : Wednesday
3 : Thursday
4 : Friday
5 : Saturday
6 : Sunday
7 : Everyday

[Data2]
00H~17H (Hours)

[Data3]
00H~3BH (Minutes)

Acknowledgement

```
[e][ ][Set ID][ ][OK/NG][Data1][Data2][Data3][x]
```

*When reading data, FFH is inputted for [Data2], [Data3]. In other cases, all are treated as NG.
40. Sleep Time (Command : f f)
- Set Sleep Time.

**Transmission**

```
[f][f][ ][Set ID][ ][Data][Cr]
```

Data
0 : Off
1 : 10
2 : 20
3 : 30
4 : 60
5 : 90
6 : 120
7 : 180
8 : 240
(Orderly)

**Acknowledgement**

```
[f][ ][Set ID][ ][OK/NG][Data][x]
```

41. Auto Sleep (Command : f g)
- Set Auto Sleep.

**Transmission**

```
[f][g][ ][Set ID][ ][Data][Cr]
```

Data
0 : Off
1 : On

**Acknowledgement**

```
[g][ ][Set ID][ ][OK/NG][Data][x]
```
42. Power On Delay (Command : f h)

Set the schedule delay when the power is turned on (Unit: second).

Transmission

[f][h][Set ID][Data][Cr]

Data : 00H ~ 64H (Data value)

• Refer to ‘Real data mapping’ page A8.

Acknowledgement

[h][Set ID][OK/NG][Data][x]

43. Language (Command : f i)

Set the OSD language.

Transmission

[f][i][Set ID][Data][Cr]

Data
0 : English
1 : French
2 : German
3 : Spanish
4 : Italian
5 : Portuguese
6 : Chinese
7 : Japanese
8 : Korean
9 : Russian

Acknowledgement

[i][Set ID][OK/NG][Data][x]
44. DPM Select (Command : f j)
Set the DPM (Display Power Management) function.

Transmission

\[
[f][j][\text{Set ID}][\text{Data}][\text{Cr}]
\]

Data 0 : Off
  1 : On

Acknowledgement

\[
[j][\text{Set ID}][\text{OK/NG}][\text{Data}][x]
\]

45. Reset (Command : f k)
Execute the Picture, Screen and Factory Reset functions.

Transmission

\[
[f][k][\text{Set ID}][\text{Data}][\text{Cr}]
\]

Data
  0 : Picture Reset
  1 : Screen Reset
  2 : Factory Reset

Acknowledgement

\[
[k][\text{Set ID}][\text{OK/NG}][\text{Data}][x]
\]
Transmission / Receiving Protocol

46. Power saving (Command : f I)
   ► To set the Power saving mode.
   
   **Transmission**
   
   ![Command Format]

   Data 0 : Off
   1: (static level 1)
   2: (static level 2)
   3: (static level 3)

   **Acknowledgement**
   
   ![Acknowledgement Format]

47. Power Indicator (Command : f o)
   ► To set the LED for Power Indicator
   
   **Transmission**
   
   ![Command Format]

   Data 0 : Off
   1: On

   **Acknowledgement**
   
   ![Acknowledgement Format]

48. H Position (Command : f q)
   ► To set the Horizontal position
   
   **Transmission**
   
   ![Command Format]

   * The data range is from 00 to 64 (in Hex)
   ** Refer to ‘Real data mapping’ page A8.

   **Acknowledgement**
   
   ![Acknowledgement Format]
49. V Position (Command : f r)
► To set the Horizontal position

**Transmission**

```
[f][r][ ][Set ID][ ][Data][Cr]
```

* The data range is from 00 to 64 (in Hex)
* Refer to ‘Real data mapping’ page A8.

**Acknowledgement**

```
[r][ ][Set ID][ ][OK/NG][Data][x]
```

50. H Size (Command : f s)
► To set the Horizontal size.

**Transmission**

```
[f][s][ ][Set ID][ ][Data][Cr]
```

* The data range is from 00 to 64 (in Hex)
* Refer to ‘Real data mapping’ page A8.

**Acknowledgement**

```
[s][ ][Set ID][ ][OK/NG][Data][x]
```

* H Size Real Data Mapping
[Data1]
0x00: Step 0
0x0A: Step 10
0x14: Step 20
0x1E: Step 30
0x28: Step 40
0x32: Step 50
0x3C: Step 60
0x46: Step 70
0x50: Step 80
0x5A: Step 90
0x64: Step 100
Controlling the Multiple Product

Transmission / Receiving Protocol

51. V Size (Command : f t)
► To set the Vertical size

Transmission

[f][t][][Set ID][][Data][Cr]

* The data range is from 00 to 64 (in Hex)
• Refer to ‘Real data mapping’ page A8.

Acknowledgement

[t][][Set ID][][OK/NG][Data][x]

* V Size Real Data Mapping
[Data1]
0x00: Step 0
0x0A: Step 10
0x14: Step 20
0x1E: Step 30
0x28: Step 40
0x32: Step 50
0x3C: Step 60
0x46: Step 70
0x50: Step 80
0x5A: Step 90
0x64: Step 100
Transmission / Receiving Protocol

52. Scheduling Input select (Command : f u) (Main Picture Input)
   To select input source for TV depending on day.

   **Transmission**
   
   \[ f \][u][ ][Set ID][ ][Data1][ ][Data2][Cr] 

   Data 1 Structure
   Min: 0-Max:7 (0:Monday, 1: Tuesday, 2: Wednesday, 3: Thursday, 4: Friday, 5: Saturday, 6: Sunday, 7: Everyday)

   Data 2 Structure

<table>
<thead>
<tr>
<th>Data(Hex)</th>
<th>INPUT</th>
</tr>
</thead>
<tbody>
<tr>
<td>02</td>
<td>AV</td>
</tr>
<tr>
<td>04</td>
<td>Component</td>
</tr>
<tr>
<td>07</td>
<td>RGB-PC</td>
</tr>
<tr>
<td>08</td>
<td>HDMI/DVI-DTV</td>
</tr>
<tr>
<td>09</td>
<td>HDMI/DVI-PC</td>
</tr>
<tr>
<td>FE</td>
<td>No change</td>
</tr>
</tbody>
</table>

   **Acknowledgement**
   
   \[ u \][ ][Set ID][ ][OK/NG][ ][Data 1][ ][Data 2][x] 

53. Serial no.Check (Command : f y)
   To read the serial numbers

   **Transmission**
   
   \[ f \][y][ ][Set ID][ ][Data][Cr] 

   Data FF (to read the serial numbers)

   **Acknowledgement**
   
   \[ y \][ ][Set ID][ ][OK/NG][][Data1] - [Data13] [x] 

* The data format is ASCII Code.
Transmission / Receiving Protocol

54. S/W Version (Command : \texttt{f z})

- Check the software version.

\textit{Transmission}

\begin{verbatim}
[f][z][ ][Set ID][ ][Data][Cr]
\end{verbatim}

Data FFH : Read

\textit{Acknowledgement}

\begin{verbatim}
[z][ ][Set ID][ ][OK/NG][Data][x]
\end{verbatim}

55. Input Select (Command : \texttt{x b})

- To select input source for the Set.

\textit{Transmission}

\begin{verbatim}
[x][b][ ][Set ID][ ][Data][Cr]
\end{verbatim}

Data
- 20H : AV
- 40H : Component
- 60H : RGB (PC)
- 90H : HDMI/DVI (DTV)
- A0H : HDMI/DVI (PC)

\textit{Acknowledgement}

\begin{verbatim}
[b][ ][Set ID][ ][OK][Data][x]
\end{verbatim}

Data
- 20H : AV
- 40H : Component
- 60H : RGB (PC)
- 90H : HDMI/DVI (DTV)
- A0H : HDMI/DVI (PC)
How to connect

Connect your wired remote control to Remote Control port on the Product.

Output waveform

single pulse, modulated with 37.917KHz signal at 455KHz

Carrier frequency

FCAR = 1/Tc = fosc/12

Duty ratio = T1/Tc = 1/3

Configuration of frame

• 1st frame

<table>
<thead>
<tr>
<th>Lead code</th>
<th>Low code</th>
<th>High code</th>
<th>Data code</th>
<th>Data code</th>
</tr>
</thead>
<tbody>
<tr>
<td>C0 C1 C2 C3 C4 C5 C6 C7</td>
<td>C0 C1 C2 C3 C4 C5 C6 C7</td>
<td>D0 D1 D2 D3 D4 D5 D6 D7</td>
<td>D0 D1 D2 D3 D4 D5 D6 D7</td>
<td></td>
</tr>
</tbody>
</table>

• Repeat frame

Lead code

9ms

4.5ms

Repeat code

0.55ms

Repeat code

2.25ms

Bit description

• Bit "0"

0.56ms

1.12ms

0.56ms

2.24ms

• Bit "1"

Frame interval : Tf

The waveform is transmitted as long as a key is depressed.

Tf = 108ms @ 455KHz
<table>
<thead>
<tr>
<th>Code(Hex)</th>
<th>Function</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>00</td>
<td>▲</td>
<td>R/C Button</td>
</tr>
<tr>
<td>01</td>
<td>▼</td>
<td>R/C Button</td>
</tr>
<tr>
<td>02</td>
<td>VOL(▶)</td>
<td>R/C Button</td>
</tr>
<tr>
<td>03</td>
<td>VOL(◄)</td>
<td>R/C Button</td>
</tr>
<tr>
<td>08</td>
<td>POWER ON/OFF</td>
<td>R/C Button (Power On/Off)</td>
</tr>
<tr>
<td>C4</td>
<td>POWER ON</td>
<td>Discrete IR Code(Only Power On)</td>
</tr>
<tr>
<td>C5</td>
<td>POWER OFF</td>
<td>Discrete IR Code(Only Power Off)</td>
</tr>
<tr>
<td>09</td>
<td>MUTE</td>
<td>R/C Button</td>
</tr>
<tr>
<td>98</td>
<td>AV</td>
<td>R/C Button</td>
</tr>
<tr>
<td>0B</td>
<td>INPUT</td>
<td>R/C Button</td>
</tr>
<tr>
<td>0E</td>
<td>SLEEP</td>
<td>R/C Button</td>
</tr>
<tr>
<td>43</td>
<td>MENU</td>
<td>R/C Button</td>
</tr>
<tr>
<td>5B</td>
<td>EXIT</td>
<td>R/C Button</td>
</tr>
<tr>
<td>6E</td>
<td>PSM</td>
<td>R/C Button</td>
</tr>
<tr>
<td>44</td>
<td>SET</td>
<td>R/C Button</td>
</tr>
<tr>
<td>10</td>
<td>Number Key 0</td>
<td>R/C Button</td>
</tr>
<tr>
<td>11</td>
<td>Number Key 1</td>
<td>R/C Button</td>
</tr>
<tr>
<td>12</td>
<td>Number Key 2</td>
<td>R/C Button</td>
</tr>
<tr>
<td>13</td>
<td>Number Key 3</td>
<td>R/C Button</td>
</tr>
<tr>
<td>14</td>
<td>Number Key 4</td>
<td>R/C Button</td>
</tr>
<tr>
<td>15</td>
<td>Number Key 5</td>
<td>R/C Button</td>
</tr>
<tr>
<td>16</td>
<td>Number Key 6</td>
<td>R/C Button</td>
</tr>
<tr>
<td>17</td>
<td>Number Key 7</td>
<td>R/C Button</td>
</tr>
<tr>
<td>18</td>
<td>Number Key 8</td>
<td>R/C Button</td>
</tr>
<tr>
<td>19</td>
<td>Number Key 9</td>
<td>R/C Button</td>
</tr>
<tr>
<td>5A</td>
<td>AV</td>
<td>Discrete IR Code(Input AV Selection)</td>
</tr>
<tr>
<td>BF</td>
<td>COMPONENT</td>
<td>Discrete IR Code(Input COMPONENT Selection)</td>
</tr>
<tr>
<td>D5</td>
<td>RGB PC</td>
<td>Discrete IR Code(Input RGB PC Selection)</td>
</tr>
<tr>
<td>C6</td>
<td>HDMI/DVI</td>
<td>Discrete IR Code(Input HDMI/DVI Selection)</td>
</tr>
<tr>
<td>79</td>
<td>ARC</td>
<td>R/C Button</td>
</tr>
<tr>
<td>76</td>
<td>ARC (4:3)</td>
<td>Discrete IR Code(Only 4:3 mode)</td>
</tr>
<tr>
<td>77</td>
<td>ARC (16:9)</td>
<td>Discrete IR Code(Only 16:9 mode)</td>
</tr>
<tr>
<td>AF</td>
<td>ARC (ZOOM)</td>
<td>Discrete IR Code(Only ZOOM1, ZOOM2 mode)</td>
</tr>
<tr>
<td>99</td>
<td>AUTO CONFIG</td>
<td>Discrete IR Code</td>
</tr>
</tbody>
</table>